Can you spell all of these drama terms?

General	Strategies	Performance skills
Performance Rehearsal Strategies Audience Character	Tableau (x- for plural) Flashback Thought track Voices in the head Slow motion Mime Cross-cut Narration Voice Over	Facial expression Body language Movement Voice

Can you remember all of the things you need to do to help create a character?

Movement	The way your **character walks** can show a lot about them and their age in particular. **Small hand movements** can also help to build a believable character
Voice	Change your **tone, pitch, pace and volume** to suit your character's emotion. **Tone**= Emotion in voice **Pitch**= How high or low your voice is **Pace**= The speed at which you speak **Volume**= how loudly you speak
Body language	**The way you stand** should show the type of character you are playing. Pay attention to your **posture**.
Costume	You can change what your character is **wearing** to show they are different to you.

Terminology:

Scale: A set of notes that work together which are used to create melodies.
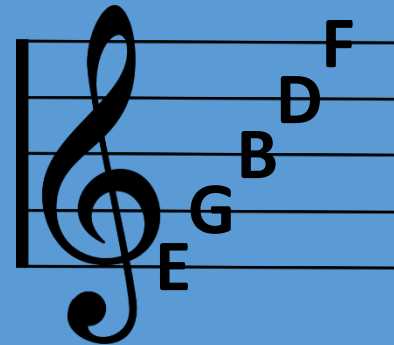**Arpeggio:** The notes found in a chord played one by one.
Chord: A small group of notes played together to create harmony.
Major: Scales and chords that when played sound happy and uplifting.
Minor: Scales and chords that when played sound sadder and gloomier.
Harmony: When multiple notes are played simultaneously to create a pleasing sound/effect.

Notes on the **lines**:

F
D
B
G
E

Notes in the **gaps**:

E
C
A
F

Note Values:

Note	Note name	Value
𝅝	Semibreve	4 beats
𝅗𝅥	Minim	2 beats
♩	Crotchet	1 beat
♪	Quaver	½ beat
𝅘𝅥𝅯	Semiquaver	¼ beat

Can you spell all of these drama terms?

General	Strategies	Performance skills
• • • • •	• • • • • •	• • • •

Can you remember all the things you need to do to help create a character? Fill in the blanks below.

Movement	The way your _____?_____can show a lot about them and their age in particular. _____?____ **movements** can also help to build a believable _____?____
Voice	Change your **tone, _____?_____, pace and** _____?____to suit your character's emotion. **Tone**= _____?____ **Pitch**_____?____ **Pace**=_____?____ **Volume**=_____?____
Body language	_____?____should show the type of character you are playing. Pay attention to your_____?____
Costume	You can change what your character is _____?____to show they are different to you.

Terminology: complete the definitions

Scale: -
Arpeggio:-
Chord: -
Major:-
Minor: -
Harmony:-

Notes on the **lines**:
Notes in the **gaps**:

Note Values: Draw the notes and complete their values.

Note	Note name	Value
	Semibreve	beats
	Minim	beats
	Crotchet	beat
	Quaver	beat
	Semiquaver	beat